



Taupo Primary School Behaviour Management Flow Chart

Remember
Neutral Tone
Neutral Body language
Reduce number of directions
Preserve/Restore the relationship. Ratio 1:10

Teacher affirms and monitors the school and classroom rules

Inappropriate Behaviour

Student learns rules

Rules are followed

Use classroom consequence

NO

Is the behaviour office managed?

YES

Ensure Safety
Red card

Rewards

Intrinsic Praise
Teina/Tuakana token
Happy gram
Positive text/ phone call
Star of the week
CBG/HOL
Behaviour Chart

Some improvement
Teacher/Management

No improvement

Management

Calms situation
Investigates
Rings parents
Round table conference
Returns student to class
Inform teacher of decisions

Teacher/Principal/Senco & Family

Restorative family conference
Behaviour Contract
Weekly Report

Relentless consistency/Teach/reteach/ Practise/reward

Step One

1. Eye contact
 2. Proximity
 3. Proximity praise
 4. Ignore
 5. Positive warning
- Reminder about the expected behaviour

Improved –reward

No improvement

Step Two

1. Positive redirection
2. Positive choice
3. When/then command
4. Behaviour consequence Chart
5. Timeout in class

Improved –reward

No improvement

Mini Chat

Teacher facilitated chat before next lesson
Complete Etap referral form.

Improved –reward

No improvement

Level one removal

Send student to buddy room work and note
Hold mini chat before next lesson
Walk with teacher on duty (and collect rubbish)
Complete Etap

Classroom Managed

- *Defiance, disrespect/Non-compliance.
- *Disruption.
- *Uniform violation (includes hats terms 1-4).
- *Physical contact/physical aggression.
- *Property misuse.
- *Late to Class after interval and after lunch break
- *Technology misuse.

No improvement

Management Managed

- *Abusive language/ inappropriate language/ profanity.
- *Defiance/disrespect/ Insubordination/non-compliance.
- *Harassment/bullying/
- *Disruption.
- *Fighting.
- *Theft.
- *Inappropriate display of affection.
- *Inappropriate location (out of bounds).
- *Lying/cheating.
- *Physical aggression.
- *Property damage/vandalism.
- *Skip class.
- *Technology violation
- *Use or possession of drugs, tobacco, alcohol
- *Use or possession of weapons/ lighters.

Red card