

BRAD MISTRY

bradmistry@gmail.com

GRAPHIC DESIGNER

www.bradmistry.blogspot.ca

647.967.4580

www.linkedin.com/in/bradmistry

Vancouver, BC

OBJECTIVES

Looking for a position as a Graphic Designer, working with project leads to execute content in respect to the design criteria.

EDUCATION

GAME DESIGN George Brown College 2013

Certificate in Game Design.

Course work related to designing games and game culture. Designed two playable mobile games.

INDUSTRIAL DESIGN OCAD University 2008

Bachelor of Design.

Where I discovered I have a natural talent for Graphic Design. Strategic Brand Development was my favourite course.

SKILLS

GRAPHIC DESIGN	Over five years of freelance work for a diversity of corporate and personal clients.
BRAND STRATEGY	Concepted and designed several brand campaigns consisting of logos, stationary, magazine ads, etc.
ART DIRECTION	Managed a development pool of over fifty artists to execute the look and feel of two mobile games.
INTERFACE DESIGN	Mapped out and developed the interface for a two mobile games.
GAME DESIGN	Developed two playable mobile games. Experience entailed art direction, client meetings, documentation.
INDUSTRIAL DESIGN	Concepted several products for practicing professionals in the culinary and make-up industry.
ADOBE	Expert knowledge of Adobe Illustrator and Photoshop.
MAC	Fluid with OSX and equipped with the latest licensed version of Adobe Master Suite and Microsoft Office.

WORK HISTORY Corporate

ToolKit 2012

GRAPHIC DESIGNER

George Brown College

Developed partnership presentations and documentation to match branding standards.

Client

- *George Brown Admin*

Pediatric Resident Guide 2009

GRAPHIC DESIGNER

University of Toronto: Faculty of Medicine

Developed a nine page printed hand guide that outlines standard pediatric procedures.

Client

- *Toronto SickKids Hospital*

Paid Summer Intern 2006

JUNIOR DESIGNER

Gottschalk + Ash Int'l

Worked in this branding and wayfinding studio assisting the design director for conceptual work.

Clients

- *Canadian Museum of Nature*
- *Ontario Lottery and Gaming*
- *Ryerson University*

Freelance

Timescape 2013

Concept and Graphic Design

Concepted and developed a storyboard presentation for a web app idea.

Cheftotes 2008

Industrial Design

Designed and developed a carrying case for kitchen utensils used by chefs.

Makeup-To-Go 2007

Industrial Design

Designed and developed a product line of portable, refillable make-up.