

SUMMARY

- Demonstrated software architect with incredible ability to lead projects to completion.
- Ten years experience in mobile application development.
- Unique mix of product awareness and technical know-how.
- Excellent technical evangelist and public speaker.
- Experience leading cross-functional software development teams for massive projects.

WORK EXPERIENCE

Lead Android Engineer, Coffee Meets Bagel

09/14-Present

coffeemeetsbagel.com

- Architected and built *Coffee Meets Bagel* Android application.
- Managed team of 3 developers
- Integrated 3rd party libraries including OkHttpClient, Facebook, and Picasso.
- Participated in design discussions and pre-sprint planning exercises.
- Mentored and coached more junior developers and QA.

Director of Engineering, Android, Tinder

05/13-08/14

tinder.com

- Part of team that won Crunchie for best new startup of 2013
- Architected and built *Tinder* Android application for phone, tablet, and watch.
- Managed team of 4 developers, 2 QA engineers, and 1 designer
- Setup build process including Git, Jenkins, JUnit tests, and TestFlight distribution.
- Integrated 3rd party libraries including ActionBarSherlock, Facebook, and Volley.

Lead Android Architect, Beachbody

10/12-06/13

beachbody.com

- Built up and lead Beachbody's Android team.
- Architected and built *P90X* Android application for phone and tablet.
- Analyzed cross-platform requirements for feasibility in Android.
- Setup build process including Git, Jenkins, JUnit tests, and HockeyApp distribution.
- Integrated 3rd party libraries including ActionBarSherlock, Facebook, and SlidingMenu.

Senior Android Developer, Fandango

05/12-10/12

fandango.com

- Developed and maintained the Android Fandango Application for both phones and tablets.
- Updated logging system to give thread level detail like method name and line number.
- Implemented new features for mobile and tablet apps..
- Participated in design discussions and pre-sprint planning exercises.
- Part of team that won *Best Overall Company in Mobile 2012*.

Android Engineer, Muve Music

01/12-05/12

mycricket.com/muve-music

- Developed, supported, maintained, and ported the Android Muve Music Application.
- Built the download and now playing Notification systems for Muve Music.
- Integrated Flurry Analytics into Muve Music.
- Integrated GSON (Google's JSON processor) into Muve Music cutting 2MB off .apk size.
- Built webview help system using .asp, HTML, Javascript, & CSS.

Android Support Lead, AT&T Developer Program

06/07-01/12

developer.att.com

- Led and managed projects to create developer facing tools and SDKs.
- Wrote tutorials, sample code, best practices, blogs, and test applications.
- Provided developer support for multiple platforms including JME and Android.
- Spoke on Android, tablet, cross-platform, network services, & mobile landscape.
- Drafted new carrier device requirements for given application platforms.

Lead Software Engineer, Hands-On Mobile

08/06-06/07

www.handson.com

- Ported JME games from existing reference builds to handset specific builds.
- Configured JME games to integrate effectively with various carriers.
- Worked on networking, threading, and sound components.
- Streamlined ant build scripts by coding in XML.
- Led team of 3 porting engineers on *Fantastic 4: Rise of the Silver Surfer*.

LEADERSHIP EXPERIENCE

- **Android Instructor, Quantum Strides** 03/15-Present
trailerpop.com
- **Adviser, Trailerpop** 01/13-Present
trailerpop.com
- **Android Sensei, AT&T Mobile Hackathons** 07/12-01/15
mobileapphackathon.com
- **President / Co-founder, SocialTagg** 07/12-01/15
socialtagg.com
- **Tech Reviewer, Instant GSON** 02/13-08/13
<http://shop.oreilly.com/product/9781783282036.do>
- **Tech Reviewer, Pro Android 4** 08/11-04/12
apress.com/9781430239307
- **Board Member, App Developers Conference** 04/11-04/12
appdevconf.engagedigital.com
- **Board Member, Unified Testing Initiative** 09/09-02/12
unifiedtestinginitiative.org

SKILLS

- **General:** Leadership, project management, product management, strategy
- **High Level Languages:** Java ME/EE/SE, C++, PHP, JavaScript, Android
- **Database Technologies:** MySQL, SQLite
- **IDEs:** Android Studio, Eclipse, Visual Studio

EDUCATION

Master's, Business Administration, University of Florida

3.7 GPA while working full-time

Bachelor's, Computer Science, University of California

3.4 GPA while competing with the Division I Swimming Team